

## ABSTRACT OF THE DISCLOSURE

A method that quickly corrects an image without inputting more than a required number of rendering instructions. Input image that contains a plurality of objects, and rendering command statements that specify rendering of the plurality of objects are input and analyzed in order to identify the types of objects. If a specific type of object is identified through the identification, a rendering command statement that specifies rendering of the specific type of object is re-input in order to correct the specific type of object. If the specific type of object is not identified through the identification, a rendering command statement needed for execution of image correction is not re-input.